**Go Nuts Usability Questionnaire**

**About You**

Age: 18

Sex: Male

Gaming experience:

|  |  |
| --- | --- |
| No experience |  |
| Have played a few games |  |
| I play when I get time |  |
| I make time for play |  |
| I’m hardcore | x |

**About Your Session**

How are you playing?

|  |  |
| --- | --- |
| Single Player |  |
| Multi Player | x |

How well could you navigate the main menu?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually |  |
| I knew instantly what I was doing | x |

Comments

|  |
| --- |
| The main menu was clearly laid out and easy to navigate around |

How well could you navigate the lobby?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually |  |
| I knew instantly what I was doing | x |

Comments

|  |
| --- |
| I did find I was trying to move the squirrel in the lobby until I realised I did not need to. The lobby is again well laid out and easy to follow. In order to make this game more appealing to play and more playable it really would benefit from a link to some instructions on how to move the squirrel |

*(Multiplayer Only)* Did you understand how the lobby worked (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out how to host a game | x |
| I worked out how to join a game | x |

Comments

|  |
| --- |
| Sometimes players don't join properly otherwise all was fine |

Did you understand how to play the game (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out the controls | x |
| I worked out the goal of the game | x |
| I managed to work out strategies and tactics for optimal play | x |
| I understood how the eagle worked | x |
| I understood how the grapple worked | x |

Comments

|  |
| --- |
| The game is very playable and easy to follow and is taxing enough to keep it interesting and challenging. It takes a while to work out the best strategies and places to grapple which keeps you wanting to play and try to complete it |

Did you enjoy the aesthetic/look of the game?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of things |  |
| I thought it was okay |  |
| I thought is was good overall | x |
| I loved it |  |

Comments

|  |
| --- |
| The game is immediately inviting with its colours and the graphics are reasonable and smooth in their motion. There is no lag and the screen refreshes adequately. Sometimes the walls ‘fall apart’ when you try to grapple |

Did you think the game played well?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of it |  |
| I thought it was okay |  |
| I liked a large portion of it | x |
| I loved it |  |

Comments

|  |
| --- |
| For most of the game it plays well. I noticed that the eagle doesn't always drop people correctly. To make it even more playable there should be some more grapple points and as I mentioned before some instructions would be useful |

Any other observations/comments

|  |
| --- |
|  |